



# HOWZAT!

## Games - General

**Name: Diamond Cricket**

**Aim:**

To acquire and develop batting and fielding skills.

To select and apply skills and tactics to score more runs whilst batting by hitting the ball into gaps and only playing at balls that are necessary. To reduce the amount of runs scored when fielding by returning the ball to the bowler quickly to attempt to aim for the stumps vacant.

To evaluate and improve performance by observing other team members and the opposition perform and by listening to and following instruction.

**Organisation:**

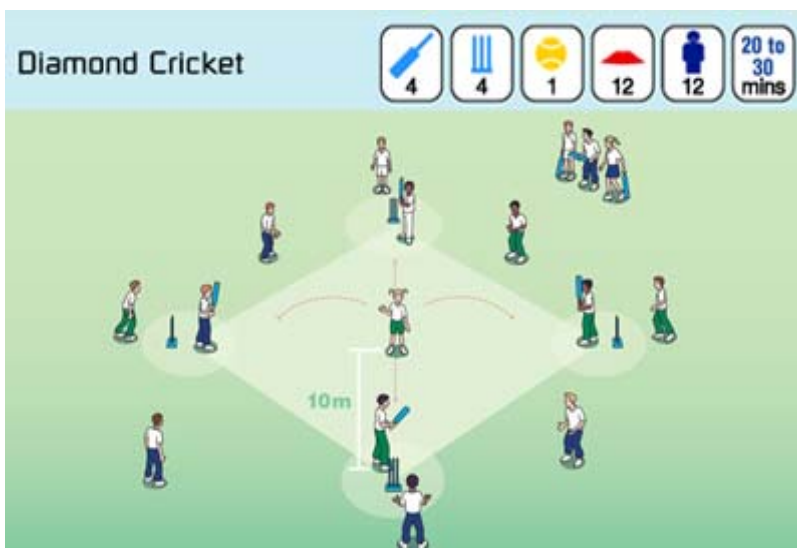
Groups are organised as illustrated. The coach or teacher may bowl at any of the 4 batters, the remaining fielders retrieve any balls hit by the batsmen and return it to the bowler you can then serve immediately. All batters run anti clockwise while the ball is being fielded. Batters are out caught bowled or run out. 1 run is given each time a successful rotation is made. Teams rotate after all the batters are out. The team with the most runs are deemed winners.

**Technique:**

When batting: ensure the grip is correct; relaxed / balanced stance; watch the ball; apply correct shot; try to keep the ball down. When fielding: react to the ball; hands ready; watch the ball into your hands; adopt throwing position; back fielders up to prevent additional runs; aim at the base of the stumps.

**Adaptation/Variation:**

Increase / decrease boundary; Increase / decrease fielders; Hit from a tee; Use different serves.



**Equipment:**

**Players:** 16;

**Tennis balls:** 1;

**Stumps:** – 4 sets;

**Bats:** – 4;

**Time:** 20 - 30 mins;